

Nullifying Neris

GS3

Battlefield:



Only hexrows S to GG are in play.

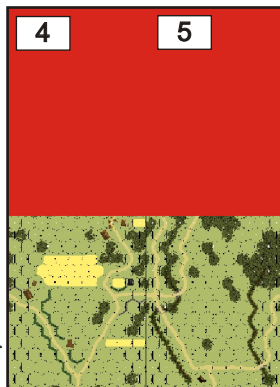
Victory Conditions: The Germans win at game end by amassing ≥ 35 VP, provided they have amassed more VP than the Partisans. *CVP are amassed normally, and the Germans also receive EVP for any unit that exits off the east edge.*

Scenario Rules:

1. EC are moderate with a mild breeze from the north-east.
2. Partisans use Russian weapons and are not subject to captured use penalties. Partisans have MOL capability (A22.6). If the Partisan player chooses Option 1, the 1-2-7 crew must possess the AT gun at start, and suffers non-qualified use (A21.13) penalties for that weapon only. If the Partisan player chooses Option 2, the 1-2-7 crews must possess the ATRs at start, and any other Partisan unit suffers non-qualified use (A21.13) penalties for using the ATRs. Partisan units may set up entrenched.
3. The inherent half squad in the SPW251/sMG is 2-4-8. The German units are not considered elite for ammunition depletion purposes (C8.2).

PARTISANS Set Up First

GERMANS Move First



West of Kierma-Nezyski, Poland (now Lithuania), 15 July, 1944. Only rarely did the Fuhrer allow attempts to relieve “fortified positions” cut off during the retreats of 1944. On one such occasion Hitler allowed the relief of troops trapped in Vilno. The 6th Panzer Division, after brushing aside weak resistance, raced towards the beleaguered troops. Opposition stiffened around the Neris Creek, where locally recruited partisans attempted to stop the Germans. The 1st Battalion of the 114th Panzer-Grenadier Regiment was ordered to clear a path. As they advanced, anti tank fire raked the halftracks.

Balance:

German: Change the 8-0 Leader to an 8-1 leader.

Partisan: Add an extra 3-3-7 to the support element.



Elements of Polish resistance groups: [ELR 5] Set up as directed. {SAN 3}.



Element 1 Set up on Board 4 on/east of hex row 6.



3

Element 2 Set up on board 5 on/between hex rows 8 and 3.



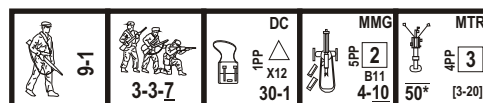
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Element 3 Set up on board 5 on/east of hex row 2.



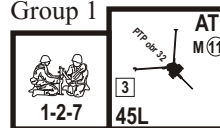
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Support element set up in any setup area.
(Select one of the two groups below.)

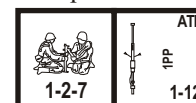


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Group 1



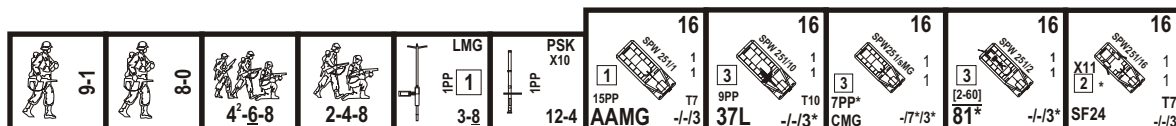
Group 2



2

2

Elements of 114th Panzer Grenadier Regiment, 6th Panzer Division: [ELR 4] Enter on Turn 1 on the west edge. {SAN 2}



3

3

AFTERMATH: The Panzer-Grenadiers quickly deployed on either side of the road, and rushed the disorganized partisan force, nullifying an attempt to blow a bridge across the creek. The German Division commander, moving up behind the Panzer-Grenadiers to force the pace, was wounded when his halftrack received a direct hit. While unsuccessful in stopping the German advance, the Partisans regarded the action as the beginning of their participation in the liberation of Poland, and a return to national self determination. It was a dream that would be a long time coming.....